

ABSTRACT

An object of this invention is to provide a game device that can add much to the production of the game. The invention is a game device for displaying a game image which expresses a virtual three-dimensional space, which is characterized in that it displays the first action scene between the first player character and the first enemy character and the second action scene between the second player character and the second enemy character based on the predetermined camera angle to project the first player character and the first enemy character related to the predetermined command which is given to the first player character by the player.